

	Identity	Player Information	331 Points
	Name: Aaron Byron Hart Title: Wheel Man Religion: Catholic	Player: Jim Mortiere Campaign: Hart Security Created On: Jun 5, 2011	Attributes: 180 Advantages: 95 Disadvantages: -27 Quirks: 0 Skills: 71 Spells: 0 Race: 0 Earned: 12
Description			
Race: Human	Height: 6' 1"	Hair: Brown	
Gender: Male	Weight: 0 lb	Eyes: Blue	
Age: 27	Size: +0	Skin: Light	
Birthday: Feb 8, 1984	TL: 8	Hand: Right	

Attributes	Encumbrance, Move & Dodge	Hit Location	Fatigue/Hit Points																																																																																																														
Strength (ST): 12 Dexterity (DX): 15 Intelligence (IQ): 12 Health (HT): 12 Will: 12 Fright Check: 12 Basic Speed: 6.75 Basic Move: 6 Perception: 12 Vision: 12 Hearing: 12 Taste & Smell: 12 Touch: 12 thr: 1d-1 sw: 1d+2	<table border="1"> <thead> <tr> <th>Level</th> <th>Max Load</th> <th>Move</th> <th>Dodge</th> </tr> </thead> <tbody> <tr> <td>• None (0)</td> <td>29 lb</td> <td>6</td> <td>9</td> </tr> <tr> <td>Light (1)</td> <td>58 lb</td> <td>4</td> <td>8</td> </tr> <tr> <td>Medium (2)</td> <td>87 lb</td> <td>3</td> <td>7</td> </tr> <tr> <td>Heavy (3)</td> <td>174 lb</td> <td>2</td> <td>6</td> </tr> <tr> <td>X-Heavy (4)</td> <td>290 lb</td> <td>1</td> <td>5</td> </tr> </tbody> </table> <table border="1"> <thead> <tr> <th colspan="2">Lifting & Moving Things</th> </tr> </thead> <tbody> <tr> <td>Basic Lift:</td> <td>29 lb</td> </tr> <tr> <td>One-Handed Lift:</td> <td>58 lb</td> </tr> <tr> <td>Two-Handed Lift:</td> <td>232 lb</td> </tr> <tr> <td>Shove & Knock Over:</td> <td>348 lb</td> </tr> <tr> <td>Running Shove & Knock Over:</td> <td>696 lb</td> </tr> <tr> <td>Carry On Back:</td> <td>435 lb</td> </tr> <tr> <td>Shift Slightly:</td> <td>1,450 lb</td> </tr> </tbody> </table>	Level	Max Load	Move	Dodge	• None (0)	29 lb	6	9	Light (1)	58 lb	4	8	Medium (2)	87 lb	3	7	Heavy (3)	174 lb	2	6	X-Heavy (4)	290 lb	1	5	Lifting & Moving Things		Basic Lift:	29 lb	One-Handed Lift:	58 lb	Two-Handed Lift:	232 lb	Shove & Knock Over:	348 lb	Running Shove & Knock Over:	696 lb	Carry On Back:	435 lb	Shift Slightly:	1,450 lb	<table border="1"> <thead> <tr> <th>Roll</th> <th>Where</th> <th>-</th> <th>DR</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>Eye</td> <td>-9</td> <td>0</td> </tr> <tr> <td>3-4</td> <td>Skull</td> <td>-7</td> <td>2</td> </tr> <tr> <td>5</td> <td>Face</td> <td>-5</td> <td>0</td> </tr> <tr> <td>6-7</td> <td>R. Leg</td> <td>-2</td> <td>0</td> </tr> <tr> <td>8</td> <td>R. Arm</td> <td>-2</td> <td>0</td> </tr> <tr> <td>9-10</td> <td>Torso</td> <td>0</td> <td>0</td> </tr> <tr> <td>11</td> <td>Groin</td> <td>-3</td> <td>0</td> </tr> <tr> <td>12</td> <td>L. Arm</td> <td>-2</td> <td>0</td> </tr> <tr> <td>13-14</td> <td>L. Leg</td> <td>-2</td> <td>0</td> </tr> <tr> <td>15</td> <td>Hand</td> <td>-4</td> <td>0</td> </tr> <tr> <td>16</td> <td>Foot</td> <td>-4</td> <td>0</td> </tr> <tr> <td>17-18</td> <td>Neck</td> <td>-5</td> <td>0</td> </tr> <tr> <td>-</td> <td>Vitals</td> <td>-3</td> <td>0</td> </tr> </tbody> </table>	Roll	Where	-	DR	-	Eye	-9	0	3-4	Skull	-7	2	5	Face	-5	0	6-7	R. Leg	-2	0	8	R. Arm	-2	0	9-10	Torso	0	0	11	Groin	-3	0	12	L. Arm	-2	0	13-14	L. Leg	-2	0	15	Hand	-4	0	16	Foot	-4	0	17-18	Neck	-5	0	-	Vitals	-3	0	<table border="1"> <tbody> <tr> <td>Current FP: _____</td> </tr> <tr> <td>Basic FP: 12</td> </tr> <tr> <td>Tired: 3</td> </tr> <tr> <td>Collapse: 0</td> </tr> <tr> <td>Unconscious: -12</td> </tr> <tr> <td>Current HP: _____</td> </tr> <tr> <td>Basic HP: 12</td> </tr> <tr> <td>Reeling: 3</td> </tr> <tr> <td>Collapse: 0</td> </tr> <tr> <td>Check #1: -12</td> </tr> <tr> <td>Check #2: -24</td> </tr> <tr> <td>Check #3: -36</td> </tr> <tr> <td>Check #4: -48</td> </tr> <tr> <td>Dead: -60</td> </tr> </tbody> </table>	Current FP: _____	Basic FP: 12	Tired: 3	Collapse: 0	Unconscious: -12	Current HP: _____	Basic HP: 12	Reeling: 3	Collapse: 0	Check #1: -12	Check #2: -24	Check #3: -36	Check #4: -48	Dead: -60
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Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
Talent (Driver's Reflexes) 4	20	ACT1:19	Life Skills				
Daredevil	15	B47	Electronics	11	IQ-1	1	B189
Luck Active, -40%. Usable once per hour of play	9	B66	Operation/TL8				
Wealth Very Wealthy (Starting wealth is 20x average), +30.	30	B25	Swimming	15	HT+3	8	B224
Independent Income 2	2	B26	Karate	16	DX+1	8	B203
Appearance Handsome, +12.	12	B21	Disarming (Karate)	17	+1	2	B230
Shyness CR: 12 (Quite Often); Severe, -10; Only with women, -25%.	-7	B154	Feint (Karate)	18	+2	3	B231
On the Edge CR: 12 (Quite Often).	-15	B146	Jam (Karate Parry)	11	+0	4	MA74
Language: Spanish Spoken (Accented), +2; Written (Broken), +1.	3	B24	Uppercut (Karate)	16	+0	1	MA81
Jeet Kune Do	3		Elbow Strike (Karate)	14	-2	0	B230, MA71
Compulsive Behavior CR: 12 (Quite Often). Vehicle Modification	-5	B128	Knee Strike (Karate)	15	-1	0	B232
No Hangover	1	B101	Lethal Strike (Karate)	14	-2	0	MA85
			Wheel Man				
			Driving/TL8 (Automobile)	21	DX+6	8	B188
			Driving/TL8 (Motorcycle)	20	DX+5	4	B188
			Piloting/TL8 (Helicopter)	18	DX+3	1	B214
			Piloting/TL8 (Light Airplane)	18	DX+3	1	B214
			Boating/TL8 (Large Powerboat)	20	DX+5	4	B180
			Mechanic/TL8 (Gasoline Engine)	15	IQ+3	12	B207
			Navigation/TL8 (Sea)	12	IQ+0	2	B211
			Guns/TL8 (Pistol)	15	DX+0	1	B198
			Parachuting/TL8	16	DX+1	2	B212
			Military School				
			Computer Operation/TL8	12	IQ+0	1	B184
			History (US History)	11	IQ-1	2	B200

Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
			Expert Skill (Political Science)	11	IQ-1	2	B193
			Leadership	10	IQ-2	1	B204
			Boating/TL8 (Sailboat)	19	DX+4	2	B180
			Savoir-Faire (Military School)	11	IQ-1	1	B218

Melee Weapons		Usage	Lvl	Parry	Block	Damage	Reach	ST
Natural		Kick	14	No		1d+1 cr	C,1	
Natural		Kick w/Boots	14	No		1d+2 cr	C,1	
Natural		Punch	16	11		1d cr	C	

Ranged Weapons		Usage	Lvl	Acc	Damage	Range	RoF	Shots	Bulk	Rcl	ST
Revolver, .357M			15	2	3d-1 pi	185/2000	3	6(3i)	- 2	3	10

Equipment (3 lb; \$500)		?	#	\$	W	\$	W	Ref
Revolver, .357M		E	1	500	3 lb	500	3 lb	B278

Notes

Aaron is the youngest of this generation of Harts. His older brother James Marcus is the responsible one. His older sister Mary Elizabeth is the debutante/party animal. Aaron is the reckless one, but is a quiet individual otherwise.

His trouble finding ways sent him packing to a Military School, where he learned very little of the discipline that his parents were hoping for; instead picking up a devil may care attitude and a host of adrenaline junkie hobbies.

His greatest fear is speaking with attractive women, he would much rather be driving a racecar through the city at 150mph+. He currently lives on the Hart family estate in Duluth, MN and spends most of his time eking out a few extra horsepower from his fleet of cars, boats and other toys.